# 3.5 Release Notes

Releases · https://namazustudios.com/docs/releases/3-5-release-notes/

# Namazu Elements 3.5 Release Notes

## Faster insights, stronger security, and smoother operations

Namazu Elements 3.5 is here, bringing powerful new capabilities that make your game backend easier to manage, more secure, and more transparent. This release delivers major quality of life improvements for developers and operators, along with new tools that help teams move faster and build with confidence.

## Highlights

### Unlock advanced workflows with Direct Database Access

You can now access MongoDB directly from Custom Code, giving you a new level of flexibility for complex logic, data analysis, and custom integrations. This feature opens the door to deeper control over your data and faster iteration on gameplay systems. Learn more: https://namazustudios.com/docs/custom-code/direct-mongodb-access-3-5/

### Cleaner and clearer player management

Disabled users no longer appear in the user list once removed. This update cuts down on confusion and keeps your management dashboards focused on active players.

### Find what you need, instantly

Improved searches makes it easy to locate items across even the largest collections. Teams can now diagnose issues, verify configurations, and assist players much more quickly.

### Better visibility across your installation

Version 3.5 introduces improved reporting on installed Elements so you can get a clear picture of what is running in your environment at any time. This supports faster audits and more reliable deployments.

### Stronger protection for sensitive data

Sensitive information is now automatically redacted in logs and system properties. Your data is safer, compliance is easier, and logs are cleaner for debugging.

### More helpful startup insights

Startup logs now include key configuration details, giving developers and operators a clearer understanding of how the system initializes and how their environment is configured.

## Fixes and polish

This release includes a set of reliability improvements across the new UI. Highlights include:

- Smoother UI workflows, including fixes for metadata editing, large object deletion, and other usability issues.
- Reliable creation, modification, and deletion of leaderboards.
- Resolution of a 500 error that could occur during logout or session destruction.